SMSC **LL**

Naming woodland creatures and their features.

Science

Learning about the woodland habitat

Visiting a local woodland

Science

Naming and creating woodland animal dens/nests etc

Create these outdoors using natural materials

Science   D.T

Naming types of tree. Learning about deciduous and evergreen trees and woodlands.

Using the trees at Forest School. Bring in my evergreen tree.

Science

Caring for different woodland animals.

Science

SMSC

Building a woodland from junk modelling or natural materials

Large scale, outdoors using logs, grass an other natural materials.

D.T   art   geography,

Percy's Park Keepers: MTP
PE, Music and RE are taught discretely

LOtC opportunities are in green

Designing and building humane animal/gruffalo traps

Large scale building outdoors including using large cardboard boxes
D.T

SMSC

Possibly take a trip to Howe Park Woods or Salcey Forest to learn more about woodlands.

LL

Sharing lots of Percy books and related activities

English,

SMSC

Creating a variety of woodland animals using malleable materials including clay

Using collected natural materials to add features

art

Filming animal movements. Using ipads and children in role as animals

Filming outdoors
Art   computing

Making a map of Percy's parkland and woodland
Creating a large 3D map using the outdoor blocks

geography,

Learning about changes in the woodland in Autumn. Representing these changes.

Autumnal walks to ensure children experience autumn using all of their senses
Science   art   geography,

LL

Shades of grey, brown: creating hedgehog paintings and other woodland animals. Possibly use oil pastels.

art

Science, D.T., art, history, geography, English, computing

SMSC: Social, Moral, Spiritual, Cultural Links   **LL: Local Links**